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POPO TEAM

INTRODUCTION

Garbage is everywhere because people are dumping litter carelessly. Dr. Po Po is concerned for the place where he lives. He therefore made up his mind to save the beautiful planet.

He spent three months inventing an auto-tracing garbage collector – CHI CHI PO – a super garbage-eating machine. Now, Fellow humans, it's time for the mission impossible!

BACKGROUND

The amazing game word is made up of six stages : CITY, FOREST, DESERT, OCEAN, INDUSTIAL, COMPLEX, and SPIRITUAL WANDERLAND. Six courses of each stage compose sixty course in the game. Besides collecting all the garbage, you have to keep the interfering villains from the magic CHI CHO PO tube and achieve the great object.

GAME CONTROL

This is a one-player game, please plug controllers in controller socket I.

Game control on the title screen :

DIRECTION PAD : ↑ ↓ ← → game start; for password selection.

START : Enters option screen / Enters password screen.

Game control on password screen :

DIRECTION PAD : ↑ ↓ ← → for codes input.

↑ ↓ for level selection.

A Button : Decides

EXIT and then press A Button : Begins the game

B Button : Erases the previous code.

Direction pad-eight directions for moving CHI CHI PO tube in different locales.

NORMAI CONTROL : 1. ↑ up 2. ↓ down 3. ← left 4. → right

SPECIAL CONTROL : Automatically tracking right or left while moving up or down, or tracking up or down while turning right or left.

5. ↑ → : Moving up and turning right.
6. ↑ ← : Moving up and turning left.
7. ↓ → : Moving down and turning right.
8. ↓ ← : Moving down and turning left.

B Button : Takes back the tube (the length of the tube taken back is decided by how long the button is pressed.)

START : Pauses / Begins the game.

THE GAME

START GAME : Press START to enter OPTION screen.

PASSWORD : Press START to enter PASSWORD screen.

LEVEL : Practice, Normal and Hard.

LIFE : Three, Four, Five lives.

MUSIC : Start the game

ROUND SELECT will show you the course you are in according to the codes input. Direction pad is for selection of related course. EXIT and then press A button is for entering the game.(When password is applied, you have five lives and the same level as last time.)

TONS OF FUN

1. SCORE : When every 30,000 points added, one life increased.
   LIFE : Game Over when life number is zero.
   TIME : Counting down from 999 to 000, one life deduction after the time limit.
2. LOCALE : Garbage (White dots) is placed on black lanes in sixty locales. Maneuvoring CHI CHI PO tube in the lanes and collecting all the garbage to pass.
3. CHI CHI PO : Eating garbage with the head of an extensible white tube. But the tube is very fragile, watch out all the animals.
4. WINDMILL : Slows down the speed of all moving animals for ten seconds.
   MAGIC FOX : Turns all the moving animals into fruit.
   CLOCK : Increases 10 seconds.
   SACHEN LETTERS : One life increase for six letters collection.
   FEATHER : Skips three courses.
   MAGIC FUEL : Nothing can harm CHI CHI PO, even the bomb.

B : ENEMY

Twenty-three different animals will cause life deduction while touching CHI CHI PO tube, but eating them with the head can get 200 points.

C : BOMB

Harmless to the tube, but collecting it with the head will cause explosion and one life deduction.

On GAME OVER after every course is for your reference. You may start or continue the game from any course with the PASSWORD.

THE END

We have only one earth, and it used to be clean and pretty. Let's save it with the great spirits of PO PO TEAM, and make it the brightest word in the universe.

SUPER GAME

When you are collecting the last piece of garbage, if three clocking numbers are the same, you will get extra five lives. Don't miss the chance.